DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					WBF Convention Card	
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENING LEADS STYLE						
1-level = 8-18 pts, 5+ cards expected		Lead		In I	Partner's Suit	NODO Lava 0	
2-level = 10-18 pts, 6+ cards or 5+ cards strong suit	Suit	4 <sup>th</sup> / 3 <sup>rd</sup> from xxx		4 <sup>th</sup> / 3 <sup>rd</sup> from xxx		NCBO Logo &	yr (
Resp.: Weak jump raise; Cuebis = Limit raise or better;	NT	4 <sup>th</sup>		4 <sup>th</sup> / 3 <sup>rd</sup>	from xxx	Coloured Sticker:	
New suit = NAT, constructive , NF ;	Subseq	Remaining coun	ıt	Remain	ing count	CATEGORY: Green	
Limit NT resp.	Other:				NCBO: Hong Kong, China EVENTS: WBF Youth U16 2023		
						PLAYERS: Ricky H	lui & Jack Kwok
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY
15-18 pts, balanced with stoppers	Lead	Vs. Suit			Vs. NT		STSTEM SUMMART
System-ON	Ace	AK+ / Ax	AK	KQ+		GENERAL APPROA	CH AND STYLE
	King	KQ+ / Kx	КС	QJ+ / KQ10	0+	Natural	
	Queen	QJ+ / Qx	QJ	J10+ / QJ9	)+ / AQJ+	5-card Major	
	Jack	J10+ / KJ10+ / Jx	J10	.09+ / KJ10	0+ / AJ10+	Strong 1NT	
JUMP OVERCALLS (Style; Responses; Reopen)	10	109+ / 10x	10	09+/Q109	9+ / K109+ / A109+	Weak 2 ♦ / ♥ / ♠	
1-Suit: Weak jump overcall	9	9x	9x	(+			
2-Suit:	Hi-x	Xx	Xx	Xxx+ / xXxx+			
	Lo-x	HxxX / HxX / xxX	Нх	xxX / HxX		1NT Opening: 15-17	
Reopen:	SIGNALS	S IN ORDER OF PR	IORITY			2 OVER 1 Response	e: 11+pts, F2NT
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Declarer's	's Lead	Discarding		T MAY REQUIRE DEFENCE
(1m) – 2m = ♥ + ♠, 55+	1	Attitude	Cour	ınt	Attitude		
(1M) – 2M = Other major + unknown minor, 55+	Suit 2	Count	S/P	)	S/P		
(1X) – 2NT = 2 lower unbid suits, 55+	3						
	1	Attitude	Cour	ınt	Attitude		
VS. NT (vs. Strong / Weak; Reopening; PH)	NT 2	Count	S/P	)	S/P		
X = 17+ pts	3	S/P					
2♣ = ♥ + ♠, 54+/ 45+	Signals (including Trumps):						
2 <b>♦ / ♥ / ♠</b> = NAT, 6(5)+ cards	UDCA						
2NT = ♣ + ♦, 55+							
3X = NAT preempts	David						
	Doubles						
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)						
X = Takeout	Takeout X thru 4 🏟						
Other = NAT							
VS. ARTIFICIAL STRONG OPENINGS						SPECIAL FORCING	PASS SEQUENCES
X = Majors	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						
NT = Minors	Negative X thru 4						
Other = NAT, preempt-oriented							
						IMPORTANT NOTES	S THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKEOUT DOUBLE							
1-level new suit = NA1. F: 2-level new suit = NA1. NF. 7-10 nts.							
1-level new suit = NAT, F; 2-level new suit = NAT, NF, 7-10 pts; Weak jump raise; 2NT = Fit opening suit, INV or better;							

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION PASSED HAND BIDDING
1♣/♦		3	4 🔷	11-21 pts	1 ♦ / ♥ / ♠ = 6+ pts, 4+ cards	New Minor Force after opener rebid 1NT or jump 2NT
				3-3 minors open 1♣	1	
				4-4 minors usually open 1 ♦	Resp. 1M may bypass long ♦ if weak	Vs opp.'s interference,
					Strong jump shift = 6+ cards, slam try	Jump raise = weak
					Double jump shift = Splinter raise	Cuebid = Limit raise or better
					Limit raises $2m/3m = 6-10/11-12$ , $5(4) + supp$ .	New suit forcing (positive free bids)
					Limit NT resp. 1NT/ 2NT/ 3NT = 6-10/ 11-12/ 13-15	Jump shift = Splinter raise
1♥/♠		5	4 🔷	11-21 pts	Limit raises $2M/3M = 6-10/11-12, 3 + supp.$	Vs opp.'s interference,
				•	2NT = GF raise, 4+ supp.	Jump raise = weak
					Double jump shift = Splinter raise	Cuebid = Limit raise or better
					2/1 F2NT or 3-level rebid in responding suit	New suit forcing (positive free bids)
					Strong jump shift = 6+ cards, slam try	Jump shift = Splinter raise
					1NT = 6-10; 3NT = 13-15, any 4333 with 3M supp.	
1NT			4 •	15-17 pts, balanced	2♣ = Stayman ; 2♦/♥ = Transfers ;	1NT – (X) – ? XX = 5+♣ or ♦, weak
				5M332, 6m322 or 5m422	2♠ = 6+♣ or ♦, weak ; 3♣/♦ = NAT, INV ;	Other = system-ON
				possible	3 V / ♠ = NAT, slam try ; 4 ◆ / V = Texas transfers ;	· ·
					4♣ = Gerber	1NT – (overcall) – ? X = Takeout, 7+pts
						Cuebid = Stayman, GF
						Jump 4♦/♥ = Texas
						2-new suit = NAT, NT
						3-new suit = NAT, F
2*	✓	0	4 •	Strong and artificial	2 ◆ = Waiting	2♣ - 2♦;? 2NT = 22-24
		- J		22+NT or any GF	2♥/♠/ 3♣/♦ = 8+pts, 5+ cards good suit	3NT = 28-30
				, ,	2NT = 8+pts, no 5-card suit	
2 •		6(5)		5-10 pts, can be 5-card when		2 ◆ / ▼ / ♠ - (overcall) - ? X = Penalty
2 🗸		6(5)		NV or 3 <sup>rd</sup> seat	Raises = NF	2 V V V V V V V V V V V V V V V V V V V
2♠		6(5)			2NT = Feature ask	
2NT		5(5)	4 •	20-21 pts, balanced	3♣ = Stayman ; 3♦/♥ = Transfers ;	
41 <b>V</b> 1			_ → ▼	5M332, 6m322, 5m422 or	3♠ = Minor Stayman ; 4♣ = Gerber ;	
				stiff honor possible	4 ♦ / ♥ = Texas transfers	
3X		7(6)		NAT preempts	New suit = NAT, F	
3^		7(0)		ואתו טובכוווטנט	Raises = NF	
3NT			4 •	25-27 pts, balanced	4♣ = Stayman ; 4 ♦ / ♥ = Transfers ;	HIGH LEVEL BIDDING
2181			→ ▼	5M332, 6m322 or 5m422	4♣ = Minor Stayman ; 4NT = Blackwood	RKC 1430, D1P0 vs interference
				possible	The - Willion Stayman, 4NT - DidCKWOOU	Cuebid = 1st or 2nd control, up-the-line
4٧		8(7)			Now suit - NAT E	5NT = Pick a slam
4X		0(/)		NAT preempts	New suit = NAT, F Raises = NF	JIVI – FICK & SIGIII
					Vaises - IAL	<del> </del>
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